Project status report

|  |  |  |  |
| --- | --- | --- | --- |
| **Reporting period:** | *Feb 5 – Feb 14* | **Project title:** | *Civilization VI Website* |
| **Date of report:** | *Feb 5* |  |  |
| **Report author:** | *Nathaniel Gordon* |  |  |

## EXECUTIVE SUMMARY

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| **Narrative Summary of Status** | **Schedule:** | **GREEN** |  | **Issues:** | **GREEN** |
| *I showcased a pitch for my project. I worked on rough draft designs for my website and have now started working on the implementation of the website using HTML, CSS, and JavaScript.* | | | | | |

## Project Milestone status review

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **Project Milestones** | **Status** | **Baseline Completion Date** | **Expected Completion Date** | **Issues Exist (Yes/No)** |
| *Civs and Victory Types* | Not done |  | 2/12/2024 | No |
| *Classes for Civs* | Not done |  | March 1, 2024 | No |
|  |  |  |  |  |
|  |  |  |  |  |

## status of planned activities

|  |
| --- |
| ***Planned accomplishments in this period:*** |
| * *Design for website* |

|  |
| --- |
| ***Planned but not accomplished:*** |
| * *Create grid of civs* * *Create row of victory types* |

|  |
| --- |
| ***Planned actions for the next period:*** |
| * *Create functionality for the victory types and civs on the front page* |

## Project issues summary

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| ***ID*** | ***Priority*** | ***Issue Description*** | ***Impact Summary (Milestone, Schedule Scope, Resources, Space…)*** | ***Action Steps*** |
|  |  |  |  |  |
|  |  |  |  |  |